CLAIMS:

What is claimed is:

1   1.   A method for constructing and displaying a web page,
2   having at least one web object therein, on a display
3   screen, comprising the steps of:

4   receiving, by a browser, the at least one web
5   object,

6   drawing at least one web object on the display
7   screen outside a boundary area of the web page,

8   drawing at least one mover character next to the at
9   least one web object, and

10   sliding the at least one web object and the at least
11 one mover character to a programmed location within the
12 boundary area of the web page, wherein said sliding is
13 performed in a manner which simulates the at least one
14 mover character building the web page.

1   2.   The method according to Claim 1, wherein the at
2   least one web object is a multiple number of web objects.

1   3.   The method according to Claim 1, further comprising
2   the steps of:

3   saving, by the browser, into a memory device an
4   image covering a location over which the at least one web
5   object and the at least one mover character have been
6   drawn on the display screen,

7   re-drawing the image that was covered using the at
8   least one image saved in the memory device as the at
9   least one web object and the at least one mover character
10   are slid over and no longer covering the location,

11   determining whether the at least one web object and
12   the at least one mover character are at the programmed
13   location,

14   repeating the sliding step, the saving step, and the
15   re-drawing step if the at least one web object and the at
16   least one mover character are not at the programmed
17   location, and

18   removing the at least one mover character from the
19   web page if the at least one web object and the at least
20   one mover character are at the programmed location.

1   4.   The method according to Claim 3, further comprising
2   the steps of:

3   determining whether all of the at least one web
4   object have been displayed on the web page,

5   repeating the method steps for all remaining of the
6   at least one web object if all of the at least one web
7   object have not been displayed on the web page, and

8   terminating the method if all of the at least one
9   web object have been displayed on the web page.

1   5.   The method according to Claim 1, wherein the at
2   least one mover character is at least one animal mover
3   character.

1   6.   The method according to Claim 1, wherein the at
2   least one mover character is at least one person mover
3   character.

1   7.   A method of a browser displaying a web page on a
2   display screen comprising the steps of:

3   retrieving, by the browser, a html file based on a
4   specified http address,

5   parsing, by the browser, the html file in
6   identifying at least one URL retrieval address and web
7   objects to be placed on the web page,

8   executing, by the browser, a web page simulated
9   construction algorithm for showing simulated construction
10   and display of the web objects on the web page,

11   determining whether the web page simulated
12   construction algorithm has processed and displayed all of
13   the web objects,

14   repeating the executing step and the determining
15   step if the web page simulated construction algorithm has
16   not processed and displayed all of the web objects, and

17   displaying, by the browser, the web page with all of
18   the web objects and ending the method if the web page
19   simulated construction algorithm has processed and
20   displayed all of the web objects.

1 8.   The method according to Claim 7, wherein the web
2 page simulated construction algorithm further comprises
3 the steps of:

4   receiving, by the browser, information for one of
5 the web objects,

6   drawing the one of the web objects on the display
7 screen outside a boundary area of the web page,

8   drawing a mover character next to the one of the web
9 objects, and

10   saving, by the browser, into a memory device an
11 image covering a location over which the one of the web
12 objects and the mover character have been drawn on the
13 display screen.

1 9.   The method according to Claim 8, further comprising
2 the steps of:

3   sliding, by the browser, the one of the web objects
4 and the mover character towards a programmed location for
5 the one of the web objects in the web page wherein the
6 one of the web objects and the mover character are slid
7 in a manner which simulates that the mover character is
8 building the web page,

9   re-drawing the image that was covered using the
10 image saved in the memory device as the one of the web
11 objects and the mover character are slid over and no
12 longer covering the location,

13   determining whether the one of the web objects and
14 the mover character are at the programmed location,

15   repeating the sliding step, the saving step, and the
16   re-drawing step if the one of the web objects and the
17   mover character are not at the programmed location,

18   removing the mover character from the web page if
19   the one of the web objects and the mover character are at
20   the programmed location,

21   determining whether all of the web objects have been
22   displayed on the web page,

23   repeating the method steps for another one of the
24   web objects if all of the web objects have not been
25   displayed on the web page, and

26   terminating the method if all of the web objects
27   have been displayed on the web page.

1   10. The method according to Claim 7, wherein the mover
2   character is an animal mover character.

1   11. The method according to Claim 7, wherein the mover
2   character is a person mover character.

1   12. A method of a browser displaying a web page on a
2   display screen comprising the steps of:

3   retrieving, by the browser, a html file based on a
4   specified http address,

5   parsing, by the browser, the html file in
6   identifying at least one URL retrieval address and web
7   objects to be placed on the web page,

8   executing, by the browser, a web page construction
9   algorithm for display of the web objects on the web page,

10   determining whether display by the web page
11   construction algorithm has exceeded a current zoomed view
12   of the web page,

13   zooming out the current zoomed view of the web page
14   to accommodate additional web objects if the display by
15   the web page construction algorithm has exceeded the
16   current zoomed view,

17   determining whether the web page construction
18   algorithm has processed all of the web objects,

19   repeating the executing step, the determining step,
20   and the zooming out step if the web page construction
21   algorithm has not processed all of the web objects,

22   displaying, by the browser, an entire web page with
23   all of the web objects if the web page construction
24   algorithm has processed all of the web objects, and

25   zooming back into a current view of the web page
26   that is only an initial portion of the web page.

1   13.   The method according to Claim 12, further comprising
2   the step of:

3   providing a scroll indicator with the current view
4   of the web page for indicating to a user scrollability
5   and accessibility to more and other portions of the web
6   page.

1   14.   The method according to Claim 12, wherein the web
2   page construction algorithm is a web page simulated
3   construction algorithm.

15. A system for constructing and displaying a web page, having at least one web object therein, on a display screen, comprising:

a web page processing system for processing the web page, a browser coupled to the web page processing system for retrieving the web page, and the display screen coupled to the processing system for displaying the web page,

wherein the browser receives the at least one web object,

wherein the at least one web object is drawn on the display screen outside a boundary area of the web page,

wherein at least one mover character is drawn next to the at least one web object, and

wherein the at least one web object and the at least one mover character are slid to a programmed location within the boundary area of the web page, wherein the at least one web object and the at least one mover character are slid in a manner which simulates the at least one mover character building the web page.

1   16. A system for displaying a web page on a display
2   screen comprising:

3   a web page processing system for processing the web
4   page, a browser coupled to the web page processing system
5   for retrieving the web page, and the display screen
6   coupled to the processing system for displaying the web
7   page,

8   wherein the browser retrieves a html file based on a
9   specified http address,

10   wherein the browser parses the html file in
11   identifying at least one URL retrieval address and web
12   objects to be placed on the web page,

13   wherein the browser executes a web page construction
14   algorithm for display of the web objects on the web page,

15   wherein the system determines whether display by the
16   web page construction algorithm has exceeded a current
17   zoomed view of the web page,

18   wherein the current zoomed view of the web page is
19   zoomed out to accommodate additional web objects if the
20   display by the web page construction algorithm has
21   exceeded the current zoomed view,

22   wherein the system determines whether the web page
23   construction algorithm has processed all of the web
24   objects,

25   wherein execution of the web page construction
26   algorithm is repeated if the web page construction
27   algorithm has not processed all of the web objects,

28   wherein the browser displays an entire web page with
29   all of the web objects if the web page construction
30   algorithm has processed all of the web pages, and

31   wherein a current view of the web page is zoomed out
32   to only an initial portion of the web page.

1   17. A program product for constructing and displaying a
2   web page, having at least one web object therein, on a
3   display screen, comprising:

4   instruction means for receiving, by a browser, the
5   at least one web object,

6   instruction means for drawing the at least one web
7   object on the display screen outside a boundary area of
8   the web page,

9   instruction means for drawing at least one mover
10   character next to the at least one web object,

11   instruction means for sliding the at least one web
12   object and the at least one mover character to a
13   programmed location within the boundary area of the web
14   page, wherein said sliding is performed in a manner which
15   simulates the at least one mover character building the
16   web page, and

17   computer usable media bearing said instruction
18   means.

1   18.   The program product according to Claim 17, wherein
2   said computer usable media is a memory media.

1   19.   The program product according to Claim 17, wherein
2   said computer usable media bearing is a floppy disk.

1   20.   A program product for a browser displaying a web
2   page on a display screen comprising:

3   instruction means for retrieving, by the browser, a
4   html file based on a specified http address,

5   instruction means for parsing, by the browser, the
6   html file in identifying at least one URL retrieval
7   address and web objects to be placed on the web page,

8   instruction means for executing, by the browser, a
9   web page construction algorithm for display of the web
10 objects on the web page,

11   instruction means for determining whether display by
12 the web page construction algorithm has exceeded a
13 current zoomed view of the web page,

14   instruction means for zooming out the current zoomed
15 view of the web page to accommodate additional web
16 objects if the display by the web page construction
17 algorithm has exceeded the current zoomed view,

18   instruction means for determining whether the web
19 page construction algorithm has processed all of the web
20 objects,

21   instruction means for repeating the executing step,
22 the determining step, and the zooming out step if the web
23 page construction algorithm has not processed all of the
24 web pages,

25   instruction means for displaying, by the browser, an
26 entire web page with all of the web objects if the web
27 page construction algorithm has processed all of the web

28   pages,

29   instruction means for zooming back into a current
30   view of the web page that is only an initial portion of
31   the web page, and

32   computer usable media bearing said instruction
33   means.

1   21. The program product according to Claim 20, wherein
2   said computer usable media is a memory media.

1   22. The program product according to Claim 20, wherein
2   said computer usable media bearing is a floppy disk.